

# Pocket Pc Database Development With Embedded Visual Basic By Tiffany Rob 2001 Paperback

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Use Your PC to Build an Incredible Home Theater System Jeff Govier 2013-11-11 Home theater enthusiasts with basic technical PC skills are shown how to set up an HTPC entertainment center. Pocket PC Database Development with eMbedded Visual Basic Rob Tiffany 2001-07-15 The Pocket PC is the fastest growing platform for building handheld-based enterprise applications. Free from the memory limitations and underpowered processors of other handheld platforms, Pocket Access and eMbedded Visual Basic are providing the Pocket PC with the same one-two punch that Microsoft Access and Visual Basic gave Windows application development in the early 1990s. As the first rapid application development tool for the Pocket PC, eMbedded Visual Basic increases developer productivity and allows for the creation of a wide range of database applications to empower an increasingly mobile workforce. This is the first book on the market to focus on Pocket PC development using Microsoft's free eMbedded Visual Basic 3.0. Pocket PC Database Development with eMbedded Visual Basic is designed to get software developers up to speed building Pocket Access database applications using eMbedded Visual Basic on the Pocket PC. Author Rob Tiffany has put his own Visual Basic background to work in developing advanced Pocket PC applications for large energy companies. It's from this perspective that he guides professional Visual Basic and Access programmers into the world of Pocket PC software development. This book ramps up your skills in fast-paced but pragmatic fashion. After describing the subset of the SQL language that Pocket PC developers need to know, the author guides you through Microsoft's ADOCE and ActiveSync technologies with no-nonsense examples. Tiffany effectively shares his "been there, done that" experience to help programmers avoid the shoals can sink efforts to build Pocket PC applications that communicate with either local Pocket Access databases or remote SQL Server databases.

User Interfaces in C# Matthew MacDonald 2008-01-01 MacDonald goes beyond most other .NET books and shows how to design state-of-the-art application interfaces, concentrating on the C# language.

.NET Development for Java Programmers Paul Gibbons 2002-07-15 Gibbons shows developers how to move a J2EE application to .NET at the enterprise level, with detailed and serious discussions of how to port Servlet, JSP or EJB-based applications to ASP.NET.

Real World ASP.NET Stephen R.G. Fraser 2008-01-01 This is the complete hands-on guide to mastering the art of Content Management Systems (CMS) and Web site development using the .NET Framework. CIL Programming Jason Bock 2008-01-01 Most .NET developers will use a high-level language, such as C# or VB .NET, to develop their systems. However, the core language of .NET is the Common Intermediate Language, or CIL. This language is the language of .NET-whatever is allowed by the .NET specifications can be done in CIL, and it can do much that C# and VB .NET cannot. Understanding how the CIL works will give .NET developers a deep, language-independent insight into the core parts of .NET. Furthermore, such knowledge is essential for creating dynamic types, a powerful part of the .NET Framework. In this book, Bock covers the essentials of programming the CIL. First, he discusses the basics of what .NET: assemblies are, how manifests fit into the picture, and much more. Bock then shows how to create assemblies in .NET-this will cover the ilasm directives and CIL opcodes, and how these are used to define assemblies, classes, field, methods, and method definitions. Bock also covers how C# and VB .NET and other non-MS languages emit CIL and how they differ. Finally, Bock shows how one can create dynamic assemblies at runtime via the Emitter classes.

Essential Guide to Managed Extensions for C++ Artur Laksberg 2008-01-01 "Essential Guide to Managed Extensions for C++" proves a comprehensive look at the possibilities available to programers writing code in managed extensions for C++ (MC++). The information comes "straight from the horse's mouth" - both authors have been key members of the Visual C++ .NET compiler development team and have spent most of their time implementing the language and educating others about MC++. The book has two parts. Part 1 is about the basics of Managed Extensions for C++. Part 2 is devoted to the transition between managed and unmanaged objects. With the help of these experienced authors, developers can harness the power of native C++ code to the flexibility of managed code for optimal effect.

Mobile .NET Derek Ferguson 2008-01-01 Mobile .NET begins by examining a wide variety of different wireless Internet devices. These devices are divided into two main divisions: those that are directly supported by .NET (Pocket PCs, i-Mode phones, and WAP devices) and those that are not (Palm OS and J2ME-powered devices). By the end of this book, you'll be able to make .NET work equally well with all of the devices. In the middle section of the book, the advantages of .NET as a development platform are first introduced. You'll produce a .NET web application capable of serving up stock quotes to virtually any wireless device as an exercise, building on it chapter by chapter. The section concludes with a demonstration of how you can invoke .NET Web services, the cornerstone of Microsoft's new "programmable Internet," from each of the wireless devices mentioned previously. Mobile .NET concludes by drilling deep down into the technologies provided by .NET specifically for use with wireless devices. The Mobile Internet Toolkit, which can automatically adapt the output of a .NET web application based upon the special needs of differing client devices, is discussed first. Next, Microsoft's mobile data strategy and the main technologies underlying it, SQL Server (CE and desktop versions), XML, and ADO.NET, are discussed. Finally, in a special technology sneak preview, author Derek Ferguson unveils Microsoft's mobile .NET technology, which brings the power of .NET development directly to handheld devices: the .NET Compact Framework.

COM and .NET Interoperability Andrew Troelsen 2008-01-01 Author Andrew Troelsen tells about the building blocks of the COM and .NET architectures and how they interact (i.e. interoperate), with emphasis on a basic understanding of each component part and the role it plays.

Survey Automation National Research Council 2003-06-11 For over 100 years, the evolution of modern survey methodologyâ€"using the theory of representative sampling to make inferences from a part of the population to the wholeâ€"has been paralleled by a drive toward automation, harnessing technology and computerization to make parts of the survey process easier, faster, and better. The availability of portable computers in the late 1980s ushered in computer-assisted personal interviewing (CAPI), in which interviewers administer a survey instrument to respondents using a computerized version of the questionnaire on

a portable laptop computer. Computer assisted interviewing (CAI) methods have proven to be extremely useful and beneficial in survey administration. However, the practical problems encountered in documentation and testing CAI instruments suggest that this is an opportune time to reexamine not only the process of developing CAI instruments but also the future directions of survey automation writ large. Programming for Embedded Systems Dreamtech Software Team 2002-07-05 CD-ROM contains: Source code -- Java 2 Software Development Kit, standard edition version 1.4 for Windows; Forte for Java, release 3.0 Community edition; Java 2 Platform, micro edition, Wireless Toolkit 1.0.3.

LEGO Spybotics Secret Agent Training Manual Ralph Hempel 2002-11-22 LEGO Spybotics, an on- and off-PC gaming experience, enables children to combine the virtual experience of video game play with real-time interactivity in the physical world.

BizTalk Server 2002 Design and Implementation Xin Chen 2002-11-15 Chen's book provides everything developers need to know to build an end-to-end BizTalk solution, with focus on BizTalk Server 2002.

Mobile Computing: Concepts, Methodologies, Tools, and Applications Taniar, David 2008-11-30 "This multiple-volume publication advances the emergent field of mobile computing offering research on approaches, observations and models pertaining to mobile devices and wireless communications from over 400 leading researchers"--Provided by publisher.

Distributed .NET Programming in C# Tom Barnaby 2002-05-29 Barnaby describes how to use the new .NET technologies to build fast, scalable, and robust distributed applications.

SQL Server CE Database Development with the .NET Compact Framework Rob Tiffany 2008-01-01 Author Tiffany takes an in-depth look at all aspects of SQL Server CE 2.0 and the .NET Compact Framework, the most significantly updated area of Visual Studio 2003.

Advanced .NET Remoting (C# Edition) Ingo Rammer 2002-04-08 Advanced .NET Remoting is the first book on the market that offers in-depth coverage of the .NET Remoting Framework. The book is divided into two sections the first detailing the specifics of the framework and its capabilities in real-world applications. Topics include formatters, channels, lifetime issues, security, configuration files, and the basics of server-activated objects versus client-activated objects. Also covered in detail are Windows Services, IIS, and server-side hosting of remotable components in console applications. The second part of the book presents an unprecedented view of .NET Remoting internals. Author Ingo Rammer shows how the framework uses message sinks and sink providers, and gives in-depth instruction on how to implement message and channel sinks. These chapters also give insight into the synchronous and asynchronous message processing within the framework. Going far beyond the information you'll gather from Microsoft's documentation, Rammer explains how .NET Remoting really works, and how it can be extended. The book also includes a chapter on the development process and source code for several real-world message sinks, and shows you how to develop a custom Remoting transport channel from scratch. It concludes with detailed coverage of the ContextBoundObject class and .NET contexts, essential for using the technology within individual, client-only applications.

Robot Building for Beginners David Cook 2002-01-16 Learning robotics by yourself isn't easy, but it helps when the encouragement comes from an expert who's spent years in the field. Not only does author David Cook assist you in understanding the component parts of robot development, but he also presents valuable techniques that prepare you to make new discoveries on your own. Cook begins with the anatomy of a homemade robot and gives you the best advice on how to proceed successfully. General sources for tools and parts are provided in a consolidated list, and specific parts are recommended throughout the book. Also, basic safety precautions and essential measuring and numbering systems are promoted throughout. Specific tools and parts covered include digital multimeters, motors, wheels, resistors, LEDs, photoresistors, transistors, chips, gears, nut drivers, batteries, and more. Robot Building for Beginners is an inspiring book that provides an essential base of practical knowledge for anyone getting started in amateur robotics.

Special Edition Using Visual Basic .Net Brian Siler 2002 Microsoft's .NET initiative created drastic changes in the Visual Studio line of products, and as a result a lot of Visual Basic developers feel like they are beginners all over again. Special Edition Using Visual Basic.NET will offer in-depth explorations of new features so that both experienced programmers and novices will feel comfortable making the transition to .NET. Although a major portion of the book is devoted to Internet applications, the book covers more general topics than many other books. Features of Visual Basic that will be explained include database access, controls, and best coding and practices. These features will be explored in detail, with extensive use of example programs and screen captures.

Object-Oriented Macromedia Flash MX William Drol 2008-01-01 Object-Oriented Flash MX teaches object-oriented programming skills using Flash MX ActionScript. It assumes no previous programming experience and encourages Flash users that normally avoid ActionScript.

Web Matrix Developer's Guide John Mueller 2002-11-20 Expert author John Mueller provides a complete view of Microsoft's free Web site creation program.

XML Programming Using the Microsoft XML Parser Wei-Meng Lee 2008-01-01 XML Programming Using the Microsoft XML Parser is written for programmers interested in XML development using Microsoft technologies. Coupling valuable discussion of the Microsoft XML parser, Windows platform, and XML development software with the numerous core XML technologies, including XSLT, XPATH, SAX, DOM, XML Schema, and SOAP, this book steps beyond the mainstream focus on the theoretical aspects of XML and actually demonstrates the concepts in a real-world development environment. Veteran authors and trainers Soo Mee Foo and Wei Meng Lee intersperse this survey of XML technologies with discussion of topics sure to interest any budding XML developer, providing timely information regarding Web services, ActiveX Data Objects (ADO), and Microsoft SQL Server 2000 XML support. A chapter is also devoted to the Wireless Markup Language (WML), one of the most visible applications of XML technology. No question, XML is one of the rising stars in information technology. XML Programming Using the Microsoft XML Parser offers you what you need to know to get acquainted with the concepts necessary to begin development with this exciting technology.

Pocket PC, Handheld PC Developer's Guide with Microsoft Embedded Visual Basic Nick Grattan 2002 CD-ROM contains: Microsoft Embedded Visual Basic -- Microsoft Embedded Visual C++ tools -- Microsoft Pocket PC SDK -- Microsoft HPC 2000 SDK.

The Handbook for Reluctant Database Administrators Josef Finsel 2001-09-26 In this title, the table of contents is formatted as a series of questions, making it easier for readers to find the answers they need. Concrete examples take the programmer from how they expect something to work from what they know, and lead them to understand how they work in SQL Server.

GDI+ Programming in C# and VB .NET Nick Symmonds 2008-01-01 GDI+ Programming in C# and VB .NET starts out with an explanation of GDI+ and how it relates to GDI. Nick Symmonds also includes a chapter on common ways to draw using VB6 and C++. The book then delves deep into the GDI+ namespaces and classes--basic drawing is discussed first with later chapters going deeper into more complex drawing. Paths, Gradients, Alpha Blends, Matrix operations, and transformations are all explained in understandable detail. Later chapters discuss working with bitmaps and other images, drawing, and printing.

The final two chapters are devoted to useful projects that tie up the subject matter of the previous chapters in real world examples. Throughout GDI+ Programming in C# and VB .NET, the author not only explains the different namespaces and classes relating to GDI+, but he also takes time to talk about best practices concerning graphics programming. Woven throughout the book are numerous examples that tie together different aspects of programming in .NET, teaching programmers how to get the best possible speed and efficiency out of their code.

The Sun Certified Java Developer Exam with J2SE 1.4 Jeremy Patterson 2002-08-02 Practical instruction helps the reader master new features of Java 1.4 by working through a project similar to what is required

to successfully complete the Sun Certified Developer Examination.

**Programming VB .NET** Jonathan Morrison 2008-01-01 In *Programming VB .NET: A Guide for Experienced Programmers*, authors Gary Cornell and Jonathan Morrison carefully explain the exciting features of Visual Basic .NET. Since VB .NET is, for all practical purposes, a whole new language even for the most experienced Visual Basic programmers, developers need to think differently about many familiar topics. Cornell and Morrison are there to help you with careful discussions of each topic. Cornell and Morrison write from the point of view of the experienced programmer, with constant references to the changes from earlier versions of VB. Developers learn how to use VB .NET for database programming through ADO.NET and web programming through ASP.NET. After reading *Programming VB .NET: A Guide for Experienced Programmers*, developers will have a firm grasp of the exciting VB .NET language and its uses in creating powerful .NET applications.

**Palm & Pocket PC Programming** Vadim Kalinin 2003 A guide to developing applications for the main types of modern mobile devices--the Palm OS and the Pocket PC, this book focuses on using the new MobileVB tool from AppForge to create PDA applications. The applications developed are specifically for Palm devices, pocket computers with the Pocket PC/Windows CE operating system, and for Kyocera and similar communicators. Descriptions are of a different, free development environment from Microsoft--eMbedded Visual Basic 3.0--that allows programmers to create applications for pocket computers with the Pocket PC OS and its previous version, Windows CE. Tasks that use databases including a compact version of the SQL server are emphasized. Described are the basic features of MobileVB and eVB and their limitations when compared to standard Visual Basic. A detailed description is given of the controls (ingots) of each of the languages, the library functions, and the accompanying utilities. Also covered are a wide range of possible programs including games, applications that use databases, and Internet technologies.

**User Interfaces in VB .NET** Matthew MacDonald 2008-01-01 In a new approach, this is a closely focused work that gives you the insight of experienced developers about a single aspect of .NET programming. You will find all the ingredients you can use to design state-of-the-art application interfaces. You will also delve into entirely new topics like custom control design and GDI+, the next-generation painting framework for Windows. The author goes beyond the basics and combines user interface design principles with practical guidelines for creating the next generation of software applications. The author covers three areas: 1) an overview of how to design elegant user interfaces the average user can understand; 2) a comprehensive examination of the user interface controls and classes in .NET. and 3) A tutorial with best practices and design tips for coding user interfaces and integrating help.

**A Programmer's Guide to ADO.NET in C#** Mahesh Chand 2002-04-17 *A Programmer's Guide to ADO.NET in C#* begins by taking readers through a fast-paced overview of C# and then delves into ADO.NET. Why should C# programmers use it instead of the existing technologies? What new functionality does it offer? The chapters that follow go through the details on each of the major Data Providers of the .NET platform (OleDb, SQL Server, and ODBC) that enable you to read and write data to the targeted database. These chapters also serve as a good reference for looking up detailed methods and properties for these data provider classes. Authors Chand and Gold also show C# programmers how to work with XML classes and how to integrate XML into the ADO.NET architecture. The book provides programmers with handy ideas about taking advantage of the VS.NET IDE and how you can tie your data to the myriad of powerful controls including the multi-faceted Data Grid. Finally, it goes through creating a guest book application for the Web so you can see how all the pieces fit together.

**Adobe Acrobat 5** Donna L. Baker 2002-04-05 Professional graphics designers will welcome this practical guide to Acrobat 5 because it tells why and when to use processes, as well as how. Includes projects, tutorials and demonstrations.

**Herding Cats** Hank Rainwater 2008-01-01 This self-help guide is for programmers who need to improve their management and leadership skills.

**Doing Web Development** Deborah Kurata 2002 Written for professional software developers this book maps out the client-side issues that every Web application programmer needs to know. It provides comprehensive coverage on all aspects of client-side Web development, from the basics of HTML to client-side scripting to XML, XSL, and SOAP. In doing so, Kurata provides an essential balance to the server-side techniques, such as database access and server component development. These client-side techniques enable Web application developers to offload work to the client computer, improving scalability by reducing server requests, while simultaneously offering a richer user experience. To that end, this book is indispensable reading for any software developer interested in up-to-date coverage of the essentials of web development.

**Pocket PC Development in the Enterprise** Christian Forsberg 2001 The book is about developing mobile Enterprise solutions based on the Microsoft Pocket PC platform. The reader is provided with a discussion of the business impact of mobile solutions, a method that facilitates the development of Pocket PC applications, mobile system architecture design, getting started instructions, and a significant amount of sample code walkthroughs. The sample code is based on: eMbedded Visual Basic SQL Server 2000 Windows @ CE Edition SQL Server 2000 Odyssey Software CEfusion Transaction Server (Component Services) Message Queue Server Internet Information Server (HTML, XML/XSL, ASP) Web Services using SOAP Developers already familiar with Microsoft tools and infrastructure are given a mobile development kick-start. The book contains the story of a fictitious company, ACME Copier Inc and how their field service operation uses Pocket PC applications to improve customer satisfaction and productivity. The client- and server side components that make it all work are included with the book, which will enable the reader to reuse vital elements of the solution. The following software is available on the CD: All the book samples in source code format Microsoft ActiveSync 3.1 Microsoft embedded Visual Tools 3.0 Microsoft SQL Server 2000 for Windows CE 1.1 Odyssey Software CEfusion 3.5 Free Developer Enterprise Edition - \$500!! Odyssey Software ViaXML 1.1 Trial Edition Software 309 PictureBox Control 2.7 Odyssey Software OSUtil 1.0 Ezos EzWAP 2.0 Evaluation Larry Banks' Virtual iPAQ/EM500/Jordana Microsoft SOAP Toolkit 2.0 Simon Fell's Pocket SOAP 0.9 Microsoft Reader 1.5 Read in Microsoft Reader add-in for Microsoft Word 1.0

**Building PDA Databases for Wireless and Mobile Development** Robert Laberge 2004-11-18 Introduces the mobile databases (their architecture and features) and how they operate and handle the essential task of synchronization. Explains how the enterprise work force can move to a handheld device and still have easy access to corporate databases. Web site contains all source code for working examples of applications showing mobile databases in use. Foreword and endorsement by Bill Inmon, the "Father of Data Warehousing."

**Distributed .NET Programming in VB .NET** Tom Barnaby 2002-09-23 Barnaby describes how VB.NET developers can use the new .NET technologies to build fast, scalable, and robust distributed applications.

**ADO.NET Examples and Best Practices for C# Programmers** Peter D. Blackburn 2002-04-01 Best-selling author Bill Vaughn gives practical advice that VB developers can use immediately to make their data access code faster and easier to write and understand.

**.NET Security** Peter Stromquist 2002-07-08 Issues and questions regarding security and the .NET Framework are addressed.

**Writing Perl Modules for CPAN** Sam Tregar 2002-08-09 The author Sam Tregar tells programmers how best to use and contribute modules to the Open Source repository known as CPAN (Comprehensive Perl Archive Network).

**Moving To ASP.NET** Steve Harris 2002-04-20 Steve Harris shows current .NET developers (with programming experience) a brand new programming model that lets them immediately use ASP.NET to create

Web applications, including both Web Form applications and Web Services.

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